**Onmousedown:**

The onmousedown event occurs when a user **presses a mouse button** over an **HTML element**.

**HTMLCanvasElement.getContext()**

The getContext function is the function that you use to get access to the canvas tags 2D drawing functions.

The offsetLeft property **returns the left position (in pixels) relative to the parent**. The returned value includes: the left position, and margin of the element. the left padding, scrollbar and border of the parent.

The beginPath() method begins a path, or resets the current path.

**Tip:** Use moveTo(), lineTo(), quadricCurveTo(), bezierCurveTo(), arcTo(), and arc(), to create paths.

**Tip:** Use the [stroke()](https://www.w3schools.com/tags/canvas_stroke.asp) method to actually draw the path on the canvas.